



YUŞA BADDAL

Full Stack Developer

ABOUT ME

Creative and versatile Senior Software Developer with over seven years of experience across mobile, VR, AR, and web platforms. Skilled in end-to-end development, I bring expertise in cross-platform game and application development, including VR solutions for location-based entertainment and blockchain-integrated projects. Known for a hands-on approach to R&D and a passion for innovation, I excel in creating immersive, high-quality user experiences that meet diverse industry needs.

CONTACT

+90 553 963 6595
y.baddal@gmail.com

SKILLS



LANGUAGES

Turkish (Native)
English (B2)

WORK EXPERIENCE

SOFTWARE DEVELOPER

Blank Teknoloji | September 2023 - Continues

Specialized in VR development for location-based entertainment projects, with a strong focus on creating innovative solutions through continuous R&D efforts. Supported 3D modeling and UI design for games, contributing cohesive visuals and user interfaces. Developed games using the Unity engine and fulfilled backend requirements with Node.js and RESTful APIs to ensure a seamless and engaging user experience.

SOFTWARE DEVELOPER

Freelance | April 2022 - September 2023

As a freelance developer with extensive knowledge in software development and game design, I worked on crypto and startup projects. I created secure solutions using Solidity and Ethereum in blockchain projects and contributed to MVP development processes by collaborating with startup teams.

SOFTWARE DEVELOPER & CO-FOUNDER

CodeLisa Teknoloji | November 2020 - April 2022

We were producing technological solutions for textile companies at CodeLisa, where I was a co-founder and developer. During my time working, we developed 3 applications for our startup: Virtual Reality, Augmented Reality and Web Management Panel. Our projects are still used by textile companies.

SOFTWARE DEVELOPER

Cmos Teknoloji | November 2017 - October 2020

- **Cross-Platform Mobile Development:** Developed native Android and iOS applications using Java and Swift, managing the full development lifecycle from concept to deployment. Ensured seamless performance and user-friendly experiences, adhering to platform-specific standards.
- **Web Development:** Built and maintained web pages using HTML, CSS, JavaScript, and React (if applicable). Collaborated with UI/UX teams to create responsive and engaging web interfaces.
- **Game Development:** Contributed to game development projects by assisting in feature implementation and code optimization. Supported teams across Unity and native Android/iOS environments.
- **Backend Development:** Developed backend services required by applications, using Node.js and RESTful APIs. Built small-scale databases and server-side solutions to support app functionality.
- **Windows Forms Applications:** Designed desktop applications using C# and .NET to create effective tools for internal use and client requests, focusing on usability and data management.
- **Research and Development (R&D):** Assisted in R&D projects, exploring and testing new technologies, and developing prototypes. Contributed to early-stage testing and provided input on innovative solutions.

EDUCATION

BEYKOZ UNIVERSITY

Mobile Technologies associate degree | Oct. 2013 - Sep. 2017